## Name

## Freefall without drag

Consider the vertical motion of a basketball as described below.
[0] At $t=0$ seconds, it is moving straight upwards with a speed of $2.0 \mathrm{~m} / \mathrm{s}$. (Assume that it has long since left the hand of the person throwing it, and neglect any effect of air resistance throughout its motion.)
[1] At some unknown time, it reaches it maximum height.
[2] At some unknown time, it is moving downwards with a speed of $2.0 \mathrm{~m} / \mathrm{s}$, past the point at which it started its motion at $t=0$ seconds.

1. Draw a motion diagram for the basketball described above.
2. Draw a velocity graph for the basketball, and scale the vertical $v$ and horizontal $t$ axes. What time did the basketball reach its highest height?
3. Determine the maximum height of the basketball, above the point at which it started its motion at $t=0$ seconds. (use the area under your graph)
4. What is the slope of your $v$ graph at each of the instances in time described above? Is the $\pm$ sign of your slope consistent with the direction of your acceleration vector?
5. Find the total area bounded by your $v$ graph from $t=0$ seconds to when the basketball reaches it maximum height? What is the total area bounded by your $v$ graph from $t=0$ seconds to when the basketball falls downwards past its starting point?
6. On the same $v$ graph that you have drawn on graph paper, show the motion of a basketball that just after released from rest, and allowed to fall downwards towards the floor.
